If something breaks

please let us know ASAP on the talk site and

post on the tool that is out of order.

BLACKSMITH CHECKOUT

- 1) Safety Question 1: "What are the three biggest safety issues in the smithy?"
 - a) everything is hot
 - b) eye protection; scale, and chips
 - c) hard tools vs soft tools
- 2) Safety Question 2: "What do you do if the power goes out / fan stops working?"
 - a) "Close tank."
- 3) What to Wear
 - a) non-synthetic cloth (synthetics melt!)
 - b) leather or canvas footwear
 - c) if you wear gloves, what should you never do?
 - i) Get them wet. wet gloves can fill with steam when they get hot
 - ii) bonus answer: Use the grinders
- 4) Forge
 - a) observe member startup/shutdown the small forge, use instructions posted on the forge
 - b) remind member that the forge needs to get hot (run at 5 psi) and then should be turned down to conserve fuel
 - c) talk about the large forge, point out instructions
 - d) observe member "changing tanks" i.e. remove and reattach fitting to the tank
 - e) if tanks are out, let us know on the talk site
- 5) Anvils
 - a) Question: "What is the worst sin you can commit against an Anvil?"
 - b) Answer: "Hitting it with a hammer or other hard tool."
 - c) Question: "How do we avoid damaging the Anvils and tools?"
 - d) Answer: "Use a cut plate."
- 6) Vices:
 - a) Question: "What are the differences between post vices vs other vices?"
 - b) Answer: "Material in a post vice can be struck because they are designed to handle stress."
- 7) Grinders
 - a) Question: "How do you properly use the disk and belt grinders?"
 - b) Answers:
 - i) "Turn on the machine and allow it to come up to speed. Press (do not jam) materials into the grinding surface. Beware of heat buildup (quench if

- needed). Don't hold material such that it wears a groove in the disk or cut the belt!"
- ii) Do not wear gloves (they can get caught and pull you into the disk/belt). If the piece is getting hot too often (i.e., it's small) consider holding it with a pair of pliers, tongs, or vice grips.
- iii) Mind the Gap! If the grinder has a table/shelf, be careful when grinding thing material to ensure that the material does not become lodged between the shelf and the sanding surface. Aside from being **dangerous**, you will damage the machine.

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WELDING CHECKOUT

- 1) Safety
 - a) Question: "What safety gear is required in the welding area and under what conditions?"
 - b) Answers:
 - i) hoods with welders to protect from flash
 - ii) long sleeve shirt/jacket and gloves when welding to protect from UV burns
 - iii) goggles and hearing protection when using grinders
 - iv) gloves and/or pliers when material is hot
 - v) all clothing and footwear must be non-synthetic (i.e., natural fiber cloth or leather) or non-flammable.

2) MIG Welder

- a) How does the MIG welder work?
 - i) tanks
 - ii) wire speed setting
 - iii) power setting
- b) tank (argon 25% / CO2 75%)
- c) observe member using welder
 - i) open tank
 - ii) turn on
 - iii) lookup settings (either inside the case or from the printout behind the table)
 - iv) set wire speed and power
 - v) run a bead
 - vi) turn off
 - vii) close tank
 - viii) return cables to the cart
- d) if the wire runs out / is low, let us know on the talk site

3) Angle Grinder

- a) observe member changing disk make sure that they know how the difference between thin and thick disks and how to install the front hold down nut correctly.
- b) go over how to remove disk if stuck. particularly with wire brush
- c) Question: "What should you watch out for when using angle grinders?"
 - i) Answer: "That my work is secured. That I am not going to cut the cord or table. That I know where my sparks will be going. That I don't have clothing, hair, or cords that will get caught."
- d) observe member using grinder safely
 - i) talk about how grabby wire brushes can be.
- e) observe member returning the grinder to the shelf, including coiling cord.